How To Draw Comics

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Why?...

Now in your mind you may be thinking, "why should I learn how to make comics?" Well, one reason why is that it's a fun pastime that tells a story! Also, you could sell them in your neighborhood for \(\\$_\$)/ (money) and the final reason in my opinion is that it makes people happy. In these short upcoming steps you will learn to be the best cartoonist in town.



Key art elements

Table of contents

- Panels
- Speech bubbles
- Your artist types
- Shading*

*advanced

Panels.

Now one of the main things to a comic is the panels (those box things that surround the action), but the most common "mistake" is this

http://descended.thecomicseries.com/files/geometry/panel_format_default.png it is a mistake in my opinyon because it limits pannel creativity and looks amuture.

Also some people think they have to be like this, if they don't do this ^ https://www.wikihow.com/images/thumb/0/01/Make-a-Comic-Step-10.jpg/aid31119-v4-728px-Make-a-Comic-Step-10.jpg because they think it makes it look silly and hadder to draw so they do this ^.

So my personal tips are:

- 1. Don't worry if it's not perfect at first, that's what erasers are for! :D also you could use rulers for straight lines such as boxes.
- 2. Make sure there <u>are</u> gaps between panels, but not too big! Otherwise it will look unprofessional.
- 3. There are some GREAT templates online although I don't recommend them they're not my comics there yours so... (see step 4)
- 4. Be creative!!! ♪ □(���)□ ♬

Speech bubbles.

This step is pretty easy. Just follow these easy steps

- 1. First, draw a crescent (moon/banana)
- 2. Next, erase the top of the half of the crescent
- 3. Draw a circle connecting the half crescent, it should end up like this. (https://images.radiopaedia.org/images/25452701/ec8a92c069a84aa235f 907e2c0c0ca_jumbo.jpeg)
- 4. To make thought or shout bubbles, simply change the circle to a cloud and change the crescent to little circles and for shout change the circle to spikes like this for thought and for shout.

https://d30y9cdsu7xlg0.cloudfront.net/png/213710-200.png

http://moziru.com/images/quoth-clipart-speech-bubble-9.png

Your comic type.

There are many types of comics but here are just some types of comics.

- 1. Action / Adventure. Ones like marvel, they should have lots of action, vibrant colors and a very thrilling plot
- 2. Comedy. The funny ones
- Anthropomorphic (talking animal characters) kinda like garfield but talking (garfield is thinking although john under stands him well).
- 4. Manga / anime. pokemon!!!!!!1!!!
- 5. Mystery. Like scooby doo
- 6. Fantasy / sci-fi (un-real). Like bravest warriors.

Choose your type. _(ツ)_/



Shading

Shading is the representation of the different values of color or light and dark in a drawing. Now this is really hard and takes lots of time to explain... luckily I've found a short cut. https://www.wikihow.com/Shade-Drawings

The key steps include

- Choose the right pencils and paper.
- Draw your subject.
- Make a value scale which are the lights and darks of your drawing.
- Locate your light source as you will be shading away from it in the drawing.
- Choose a shading method the most popular are hatching, cross hatching, and circular shading
- Create a draft shading of your drawing because you are still in "edit" mode
- Add more layers of shading.
- You can blend those areas of shading by rubbing your finger on it.

Advanced section is over.





How do you tell the story?

Table of contents

- Plot/jokes
- Character

|Plot/Joke

Now to make a comic, first you need to plan. There are many different templates online that you can use for different types of comics but I think mine works best for funny three panel ones kind of like Garfield.

- Panel one, context / the set up
- Panel two, climax / action
- Panel three, the punch line / the funny part

Character

There's really no specific way to come up with a character, but if you're stuck try using this template --> https://comicsclubblog.files.wordpress.com/2016/12/comics-club-page-templates-2-3x3-grid.jpg?w=276&h=390

Then, label each box with a different feature (example, head, body, eyes, etc.). Then fill in each box with three of those features, use the back if you need to, then once you're done pick your all-time favorite one from each box, add them all together and **BAM!** you get your new character.







The **history of comics** has followed different paths in different parts of the world. Comics can be traced way back to early times to Trajan's Column, in Rome, Egyptian hieroglyphs and the Bayeux

Tapestry. All of these were ways to tell stories in a visual way.

The history of American comics started in 1842 with Rodolphe Töpffer's work: *The Adventures of Obadiah Oldbuck*. Local artists took over this new style and created the first American comics. But it is not until the development of daily newspapers that comic strips were made. The first years of comics included, "canonical codes" recurring character, speech balloons, etc. and first genres such as family strips, adventure tales. Due to so many popular characters that people liked, newspapers were locked in a fierce battle for the famous authors.



Think you can't do it

Well first skip this if you think you can, but for everyone else don't. To make comics you need to put your heart, mind, and soul into even your smallest detail, this is the secret of success, would the Wright brothers give up if their first plane prototype didn't work, would Jim Davis quit if people didn't like Garfield, no they would keep trying, nothing is impossible, in fact the word itself says 'I'm possible'! So go make comics!!!

(/•¬•)/*:·°♦ ♦°·: ***\(•¬•\)** yaaaaaaaaaaaaaaaaaaaaaaaaaa

Lighthouse Comics

Do you want extra tips from the pros? Send us emails to 2110192@ jeffcoschools.us

We've been making comics since 2013, always making people laugh. If you wanna join,or just to show off, take a picture of your comic and send it to me on email or in person

This has been Lighthouse Comics, "How to Draw Comics"

-Evan Berschling Lighthouse Comics, owner since 2016



